WZ

EXPOSURE AND DEVELOPMENT TESTS

The density of a hologram is controlled by the development and exposure of the film. More exposure and less development can produce the same density as less exposure and prolonged development. But the quality of the hologram will not necessarily be the same in both cases. This test is designed to find the right combination to produce the brightest and least noisy hologram. It can be used with any silver halide material or applied to many other recording materials.

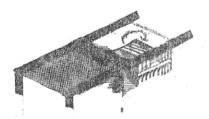
Make the set up and adjust the reference beam to a smooth, even spot. Put the film in the center of the holder and expose four different quadrants. Use the attenuator card and expose each quadrant twice as long as the previous. If you have an exposure mask like the one illustrated on the right, you may do this in one shot. Sandwich the mask in with the film between the pieces of glass in the holder.

For single beam reflection and transmission holograms or a multiple-beam transmission hologram, all that is necessary is a single attenuator or mask on the reference side of the film. For multiple-beam reflection holograms, two paired attenuators or masks are required, one on the refer-

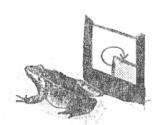


ence side, the other on the object side, as shown in the illustrations below.

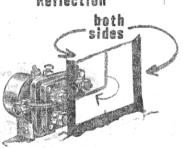
Single Beam Reflection



Multiple Beam Transmission



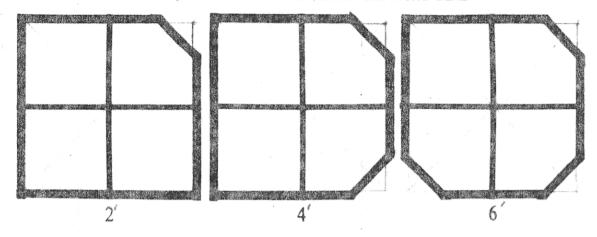
Multiple Beam Reflection



Shoot as many holograms as there will be different development times. Make sure you mark the hologram to distinguish the different processing times. See the top of the next page for an example.

9/25/80

EACH QUADRANT IS A DIFFERENT EXPOSURE TIME



CUT CORNERS DENOTE THE DIFFERENT DEVELOPMENT TIMES

When the processing is done, compare the holograms side by side. Choose the best test results and expose a complete hologram based on them.

The choice of initial trial exposure and development times may sometimes be a matter of best guess. The manufacturers will recommend certain developing times. You may start there and hold the development constant, and try to zero in on the exposure time. Expose a hologram, using the test method previously described. If the first test strip doesn't darken much at this particular development time, make another test strip at longer times. Or if the film gets too dense, then try another series at shorter times. If there is no manufacturer's recommended developing time, or if the developer is home made, you'll have to rely on intuition. But systematically fine tune to the best development time. No piece of film is wasted if you learn something. Making clear records and notes is a necessity.

9/25/50

which exposure produced the brightest image on each test strip:
Is it the same exposure on each strip?
Which exposure produced the noisiest image on each test strip?
Mow does the noise level relate to the bright
ness?
Which developing time produced the brightest hologram for a given
exposure time?
Which developing time produced the noisiest hologram for a given exposure time?
Which combination of exposure and development times gave the
brightest hologram of all? the Noisiest holo-
gram of them all?
Out of all those combinations, which one gave the best compromise
between brightness and noise?
Describe the effect that development has on both brightness and
Describe the effect of exposure on both brightness and noise
On the back of this page, explain why you think this happens.
(If different bleaches are used) Compare the brightness and noise
levels of the bleaches.
Is there a significant difference?
(If unbleached holograms are made) Compare the exposure time of
the best bleached hologram to that of the best unbleached
hologram.
Is the noise level the same for bleached and unbleached holograms?
How do you account for this?

SBR exposure and development tests

Label some glassine envelopes with the following information: (One hologram per envelope.)

FOR THIS CLASS:			
THE DEVELOPER(S) WILL	BE:	- DEVELOPER	D. TIME
THE DEVELOPMENT TIMES	WILL RE:	BLEACH	EV #
THE BLEACH(ES) WILL BE EXAMPLES	Σ:		PEACE EXPOSURE TIME IN EACH QUADRANT DENOTE HOW MANY CORNERS ARE CUT
D-8 2" 6P+32 EVIU [7 8 32 16	D-19 5" REVERSAL ON 5		OFF

Make a typical Single Beam Reflection hologram set up, either overhead or head on. Use an object that is fairly homogenous over the area of the film plane. Record the light intensity at the film plane.

Expose as many test strips as there will be different development times. Process and compare. Then answer the questions on the following page.

9/26/20

Which exposure produced the brightest image on each test strip?
Is it the same exposure on each strip?
Which developing time produced the brightest hologram for a given
exposure time?
Which combination of exposure and development times gave the
brightest hologram of all?
What do you think is the trend?
(If different bleaches are used) Which bleach gave the brightest
image?
Does the same exposure and development give the same result with
the different bleaches?
(If unbleached holograms are also made) Compare the exposure time
of the best bleached hologram to that of the best unbleached
hologram.
What color is the unbleached hologram?
How do you account for this?